## (1) SET YOUR GAME



GERMANY


## USE THIS SCENARIO IF YOU WANT TO AWARD POINTS BASED ON 3 AVAILABLE POINT LEVELS




## USE THIS SCENARIO IF YOU WANT TO AWARD POINTS TO PLAYERS WHO PREDICT MATCH RESULTS CORRECTLY REGARDLESS OF MATCH'S SCORES



## USE THIS SCENARIO IF YOU WANT TO AWARD POINTS ONLY TO PLAYERS WHO PREDICT SCORE RESULTS CORRECTLY

| TOURNAMENT ACTUAL RESULT |  |  |  |  |  |  | PLAYER PREDICTION BOARD |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Score |  | Country | 1 Player | Player 1$98$ |  |  |  | TOTAL <br> 210 | POINT <br> 54 | $\begin{gathered} \text { BONUS } \\ \hline 156 \\ \hline \end{gathered}$ |
| M\# Group | Date | Time | Country |  |  | Rank |  |  |  |  |  |  |  |
| GROUP STAGES |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 1 A | 14-Jun | 21:00 | Germany | 2 | 1 |  | Scotland |  | Germany | 2 | 1 | Scotland |  | 6 |  |
| 2 A | 15-Jun | 15:00 | Hungary | 1 | 1 | Switzerland |  | Hungary | 1 | 1 | Switzerland |  | 6 |  |
| 3 B | 15-Jun | 18:00 | Spain | 1 | 0 | Croatia |  | Spain | 2 | 1 | Croatia |  | 0 |  |
| 4 B | 15-Jun | 21:00 | Italy | 2 | 0 | Albania |  | Italy | 3 | 1 | Albania |  | 0 |  |
| 5 C | 16 -Jun | 21:00 | Serbia | 1 | 2 | England |  | Serbia | 1 | 1 | England |  | 0 |  |
| 6 C | 16 -Jun | 18:00 | Slovenia | 1 | 1 | Denmark |  | Slovenia | 2 | 2 | Denmark |  | 0 |  |
| 7 D | 16 -Jun | 15:00 | Poland | 0 | 0 | Netherlands |  | Poland | 0 | 2 | Netherlands |  | 0 |  |
| 8 D | 17-Jun | 21:00 | Austria | 1 | 2 | France |  | Austria | 0 | 2 | France |  | 0 |  |
| 9 E | 17-Jun | 18:00 | Belgium | 2 | 2 | Slovakia |  | Belgium | 1 | 1 | Slovakia |  | 0 |  |
| 10 E | 17-Jun | 15:00 | Romania | 1 | 1 | Ukraine |  | Romania | 2 | 1 | Ukraine |  | 0 |  |
| 11 F | 18-Jun | 18:00 | Türkiye | 0 | 0 | Georgia |  | Türkiye | 2 | 2 | Georgia |  | 0 |  |
| 12 F | 18-Jun | 21:00 | Portugal | 3 3 | 1 | Czechia |  | Portugal | 0 | 1 | Czechia |  | 0 |  |

USE THIS SCENARIO IF YOU WANT TO AWARD MAXIMUM POINTS TO PLAYERS WHO PREDICT SCORE RESULTS CORRECTLY and LOWER POINTS TO PLAYERS WHO PREDICT MATCH RESULTS CORRECTLY with MISMATCHED GOALS SCORED


- KNOCK OUT ROUNDS Game Scenario and Point System
- KNOCK OUT ROUNDS Game Scenario

Team pairing in Knock Out Rounds Bracket (Based on actual OR player's prediction matches) Penalty Shoot Out (Included OR Not included in Your Point System)

- KNOCK OUT ROUNDS Point System

| PREDICTED CORRECTLY in FULL TIME (NORMAL TIME + EXTRA TIME) | R16 | QF | SF | 3RD | FINAL |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 Match Result and Goal Scores | 12 | 24 | 48 | 48 | 96 |
| 2 Match Result and Goal Differences | 8 | 16 | 32 | 32 | 64 |
| 3 Match Result Only | 6 | 12 | 24 | 24 | 48 |
| PREDICTED CORRECTLY (PENALTY SHOOT OUT in ALL KNOCK OUT ROUNDS) | POINT |  |  |  |  |
| 1 Match Result and Goal Scores | 6 |  |  |  |  |
| 2 Match Result and Goal Differences | 4 |  |  |  |  |
| 3 Match Result Only | 2 |  |  |  |  |


|  |  |  |  |  | Score |  |  | PK |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 37 | R16 | 29-Jun | 21:00 | Germany | 1 | 2 | England |  |  |
| 38 | R16 | 29-Jun | 18:00 | Switzerland | 2 | 2 | Italy | 4 | 3 |
| 39 | R16 | 30-Jun | 21:00 | Spain | 3 | 1 | Romania |  |  |
| 40 | R16 | 30-Jun | 18:00 | Slovenia | 1 | 2 | Netherlands |  |  |
| 41 | R16 | 1-Jul | 21:00 | Portugal | 3 | 1 | Scotland |  |  |
| 42 | R16 | 1-Jul | 18:00 | Austria | 1 | 2 | Belgium |  |  |
| 43 | R16 | 2-Jul | 18:00 | Ukraine | 1 | 2 | Denmark |  |  |
| 44 | R16 | 2-Jul | 21:00 | France | 3 | 1 | Georgia |  |  |
| 45 | QF | 5 -Jul | 18:00 | Spain | 2 | 1 | England |  |  |
| 46 | QF | 5 -Jul | 21:00 | Portugal | 2 | 3 | Belgium |  |  |
| 47 | QF | 6 -Jul | 21:00 | Denmark | 2 | 1 | France |  |  |
| 48 | QF | 6 -Jul | 18:00 | Netherlands | 2 | 1 | Switzerland |  |  |
| 49 | SF | 9-Jul | 21:00 | Spain | 2 | 1 | Belgium |  |  |
| 50 | SF | 10-Jul | 21:00 | Denmark | 2 | 1 | Netherlands |  |  |
| 51 | F | 14-Jul | 21:00 | Spain | 2 | 1 | Denmark |  |  |


| -Actual matches${ }^{2}$ No |
| :--- |


| R16 | QF | SF | 3RD | FINAL |
| :---: | :---: | :---: | :---: | :---: |
| 12 | 24 | 48 | 48 | 96 |
| 8 | 16 | 32 | 32 | 64 |
| 6 | 12 | 24 | 24 | 48 |

## POINT



Not Applied in Your Selected Game Scenario 4 Not Applied in Your Selected Game Scenario 4 Not Applied in Your Selected Game Scenario


## KNOCK ROUNDS PAIRING TEAMS WILL BE BASED ON YOUR SELECTED SCENARIO

- KNOCK OUT ROUNDS Game Scenario and Point System
- KNOCK OUT ROUNDS Game Scenario

Team pairing in Knock Out Rounds Bracket (Based on actual OR player's prediction matches) Penalty Shoot Out (Included OR Not included in Your Point System)



Pairing teams will be based on Qualified Countries from Actual Matches. You predict scores based on actual matches


Pairing teams will be based on Qualified Countries from your prediction

## Pairing Illustration

Tournament's Actual Results : All KO matches are similar with Actual KO matches Player Prediction Results : All KO matches are based on player's standings table. Only match \#52 KO match is similar with actual KO match

Bonus point 1, 2, 3 are based on POSITION

| 4 \# of Qualified Teams in Round of 16 |  |
| :---: | :---: |
| -16 Teams | 24 |
| - 12-15 Teams | 16 |
| -8-11 Teams | 8 |

Bonus point 4 are based on number of qualified teams to KO rounds round of 16) predicted correctly regardless of their position in group stand hgs

PLAYER PREDICTION BOARD
TOURNAMENT ACTUAL RESULT
M\# Group Date Time

|  |  |  |  |
| :---: | :---: | :---: | :---: |
| QUALIFIED COUNTRIES |  |  |  |
|  | Winner | Runner Up | Third Place |
| A | Germany | Switzerland | Scotland |
| B | Spain | Italy |  |
| C | Slovenia | England | Denmark |
| D | France | Austria | Netherlands |
| E | Ukraine | Belgium | Romania |
| F | Portugal | Georgia |  |

## Player's Point Illustration

Group A : Earn 24 Points (correct group winner)
Group B : Earn 16 Points (correct group runner up)
Group C : Earn 0 Points

| 1 Player Player 1 |  | TOTAL | POINT | BONUS |
| :---: | :---: | :---: | :---: | :---: |
| Rank | 98 | 224 | 88 | 136 |
| QUALIFIED COUNTRIES |  |  |  |  |
| Winner | Runner Up | Third Place |  |  |
| Germany | Scotland | Hungary |  | 24 |
| Albania | Italy | Spain |  | 16 |
| England | Slovenia | Serbia |  | 0 |
| France | Austria | Netherlan |  | 48 |
| Romania | Ukraine |  |  | 0 |
| Türkiye | Georgia |  |  | 16 |
| Correct Qualified | untries Prediction | 12 |  | 16 |

Only best 4 best placed $3^{\text {rd }}$ teams shown predicted by players and actual shown in the table.
No points will be given to players if their $3^{\text {rd }}$ place team similar with actual result BUT $3^{\text {rd }}$ place in Player Prediction's doesn't qualify for KO rounds

Group D : Earn 48 Points (correct group winner, runner up and $3^{\text {rd }}$ place who qualify for next round)
Group E : Earn 0 Points
Group F : Earn 16 Points (correct group runner up)
Total qualified teams : Earn 16 Points (for total qualified 12 teams)
BONUS POINT 1-4 SCENARIO


EDIT POINTS or PUT ZERO to criteria you don't want to award to your players

Bonus point 5-7 are based on number of teams qualify in quarterfinals, semifinals and final

These bonus points give your players chances of getting points from teams who qualified to the next round even though they are not placed in similar bracket with actual matches

## Player's Point Illustration

Quarterfinals : Earn 2 points (4 teams)

Final : Earn 0 points (0 teams)

## Player's Point Illustration



| CHAMPION | GERMANY |
| :---: | :---: |
| RUNNER UP | FRANCE |
| SEMIFINALIST 1 | Türkiye |
| SEMIFINALIST 2 | Italy |



Match points can only be earned if pairing matches are similar.

Based on player's prediction matches, match \#44 in round of 16 have similar pairing with actual matches. and after completing round of 16, player get additional bonus point in match \#50 due to predicted correctly match winners from previous round.

| 9 Best Player of Tournament | 24 |
| :--- | :--- | :--- |
| 10 Top Scorer | 24 |

Bonus point 9 amd 10 are awarded to players who correctly

BEST PLAYER \& TOP SCORE TABLE



SET FOOTBALL PLAYER NAME BEFORE YOU SELECT IT IN BEST PLAYER \& TOP SCORER FIELDS. THERE ARE ONLY 101 ROWS. IT IS INTENDED TO FILL WITH UP TO 100 FOOTBALL PLAYERS BASED ON MAXIMUM NUMBER OF PREDICTOR GAME PARTICIPANTS. PLUS ONE ADDITIONAL FIELD IF THE WINNER IS DIFFERENT FROM ALL 100 FOOTBALL PLAYERS THAT HAVE BEEN PREDICTED

## BONUS Point System



THE BOTTOM LINE OF THIS BONUS POINT P PLAYERS HAVE CHANCES TO EARN ADDITIONAL POINTS IF THEIR PREDICTED CHAMPION, RUNNER UP \& SEMIFINALIST TEAM WIN IN ACTUAL MATCHES REGARDLESS WHO THEIR OPPONENTS ARE

## KNOCK OUT ROUNDS Game Scenario

Team pairing in Knock Out Rounds Bracket (Based on actual OR player's prediction matches) $\quad$ Player's prediction matches
Penalty Shoot Out (Included OR Not included in Your Point System)
Bonus point 11-13 ONLY APPLICABLE if team pairing scenario in game setup is set to "Player's prediction matches"


## Point Illustration

Predicted Champion:
Germany > No points (eliminated in round of 16)
Runner Up:
France > 18 points (won in round of 16 (6 points) and semifinals (12 points)
Semifinalists :
Turkiye : 0 points (eliminated in round of 16)
Italy : 18 points (won in round of 16 (6 points) and semifinals (12 points)
Although Italy become champion in actual match, no more point awarded to the player due he predicted Italy eliminated in semifinal)

IMPORTANT : POINTS AWARDED UP TO TEAM FINAL POSITION. IF PLAYER PREDICTED TEAM FOR SEMIFINALS, BUT THAT TEAM IS BECOMING THE CHAMPION, NO POINTS WILL BE AWARDED FROM SEMI FINAL SINCE PLAYER PREDICTED THAT TEAM WILL LOSE IN SEMIFINAL WINNER IN KNOCK OUT MATCHES CORRECTLY IN FULL TIME + PSO PERIOD

|  |  |  |  |  | Score |  |  | PK |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 37 | R16 | 29-Jun | 21:00 | Germany Switzerland | 2 | 3 | England Italy |  |  |
| 38 | R16 | 29-Jun | 18:00 |  | 1 | 2 |  |  |  |
| 39 | R16 | 30-Jun | 21:00 | Spain | 2 | 2 | Romania | 4 | 3 |
| 40 | R16 | 30-Jun | 18:00 | Slovenia | 0 | 2 | Netherlands |  |  |
| 41 | R16 | 1-Jul | 21:00 | Portugal | 3 | 2 | Scotland |  |  |
| 42 | R16 | 1-Jul | 18:00 | Austria | 3 | 2 | Belgium |  |  |
| 43 | R16 | 2-Jul | 18:00 | Ukraine | 0 | 0 | Denmark | 3 | 5 |
| 44 | R16 | 2-Jul | 21:00 | France | 2 | 0 | Georgia |  |  |
| 45 | QF | 5-Jul | 18:00 | Spain | 1 | 1 | England | 4 | 3 |
| 46 | QF | 5-Jul | 21:00 | Portugal | 2 | 1 | Austria |  |  |
| 47 | QF | 6 -Jul | 21:00 | Denmark | 3 | 4 | France |  |  |
| 48 | QF | 6-Jul | 18:00 | Netherlands | 2 | 2 | Italy | 2 | 4 |
| 49 | SF | 9-Jul | 21:00 | Spain | 1 | 2 | Portugal |  |  |
| 50 | SF | 10-Jul | 21:00 | France | 2 | 2 | Italy | 5 | 6 |
| 51 | F | 14-Jul | 21:00 | Portugal | 2 | 3 | Italy |  |  |


|  | Score |  |  | PK |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Germany | 1 | 1 | England | 1 | 2 |
| Switzerland | 1 | 2 | Italy |  |  |
| Spain | 3 | 2 | Romania |  |  |
| Slovenia | 1 | 1 | Netherlands | 2 | 3 |
| Portugal | 1 | 1 | Scotland | 4 | 2 |
| Austria | 1 | 1 | Belgium | 3 | 2 |
| Ukraine | 1 | 1 | Denmark | 1 | 3 |
| France | 2 | 0 | Georgia |  |  |
| Spain | 2 | 1 | England |  |  |
| Portugal | 1 | 2 | Austria |  |  |
| Denmark | 2 | 1 | France |  |  |
| Netherlands | 1 | 2 | Italy |  |  |
| Spain | 2 | 1 | Portugal |  |  |
| France | 1 | 2 | Italy |  |  |
| Portugal | 2 | 2 | Italy | 5 | 4 |


| 0 | 6 |
| :---: | :---: |
| 12 | 6 |
| 0 | 6 |
| 0 | 6 |
| 0 | 6 |
| 0 | 6 |
| 12 | 6 |
| 12 | 6 |
| 0 | 6 |
| 0 | 0 |
| 0 | 0 |
| 0 | 6 |
| 0 | 0 |
| 0 | 6 |
| 0 | 0 |

## Point Illustration

Player earn 6 bonus points for match 37,39-42, 45, 48 and 50 for predicted correctly the outcome of KO matches although they are ended in different time period (FULL TIME vs FULL TIME + PSO \& vice versa)
Player earn regular point (based on point level scenario setting) for match 38, 43 and 44 plus 6 bonus points for correct outcome (FULL TIME vs FULL TIME or FULL TIME + PSO vs FULL TIME + PSO)

## PLAYERS ARE RANKED BY

(1) Higher Total Points (All Matches + Bonus Points)
(2) Higher Number of Correct Predictions
(3) Higher Total Matches Points
(4) Entry Order

## Rank Illustration

Player 14 (3) ranked higher than player 9 (4) because of rule 2 Player 4 (9) ranked higher than player 6 (10) \& 8 (11) because of rule 3

Player 12 (16) ranked higher than player 26 (17) because of rule 4


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